群準科技
Team SoftEx, Inc.

EVO CLASS III

Installation Manual (V8.0)

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1. Introduction

Thank you for choosing EVO CLASS III (hereinafter "EVO CLASS") as the teaching management tool for your computer classroom. EVO CLASS Teacher and Student share the same installer, and every computer starts as a Student after installation. The teacher machine is set up either by switching it in Student Settings or by assigning it in Deployment Settings.

The Student program runs from the notification area at startup and receives the teacher's Shows (broadcasts) and lock commands in the background; the teacher machine broadcasts to and manages the whole class.

This document is a guide and reference for customers installing and setting up EVO CLASS III V8.0.

Chapter Overview

Chapter 2 Installing EVO CLASS
Chapter 3 First-time Setup
Chapter 4 Student Operation and Settings
Chapter 5 Setting Up the Teacher Machine

Once you have completed the steps above in order, your computer classroom is ready to use EVO CLASS.

2. Installing EVO CLASS

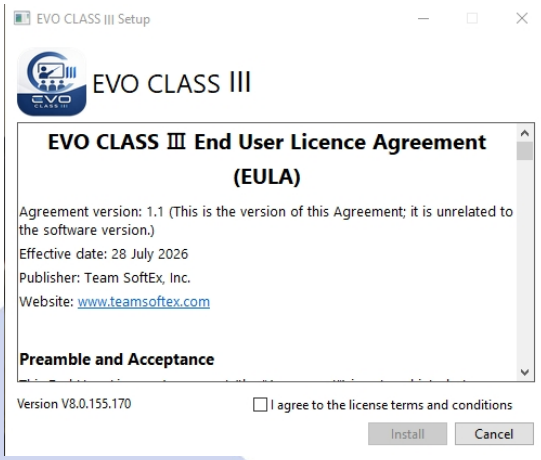
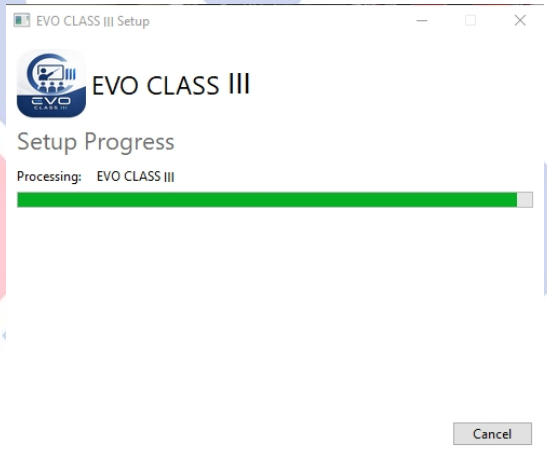
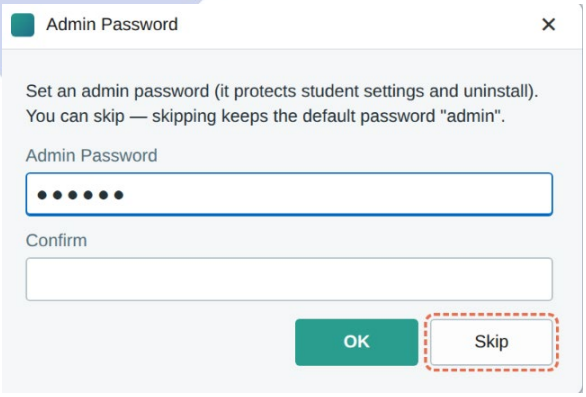
EVO CLASS Teacher and Student use the same installer, so install every computer (including the teacher machine) by following this chapter. After installation, the default role is Student; set up the teacher machine afterwards as described in Chapter 5. You must restart the computer after installation before you can use the software.

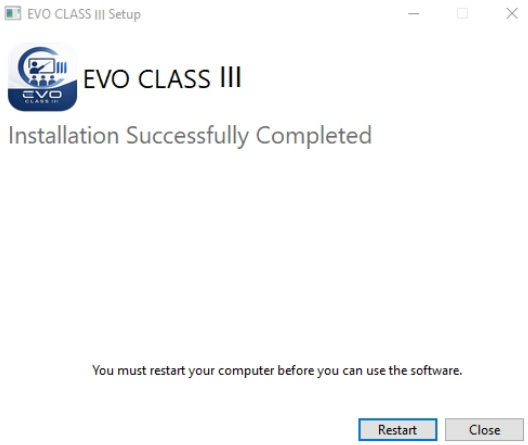
Before You Install

- Sign in to Windows with an account that has administrator rights.
- Setup asks you to set an "Admin Password". It protects Student Settings and uninstallation, and it is also required when switching a machine to Teacher, so keep it in a safe place.
- If your classroom is deployed from an image (for example, with EVO Cloud), install EVO CLASS and complete Deployment Settings on the template computer first, then create the image and deploy it to the class.

Software Installation

Step	Description	Screenshot
1	**"Run the installer as administrator"** Run the EVO CLASS III installer	

Step	Description	Screenshot
2	The "EVO CLASS III End User Licence Agreement (EULA)" appears. Please read the agreement carefully. Check "I agree to the license terms and conditions", then click "Install". ※ The installer version is shown in the lower-left corner (V8.0.155.170 in this manual).	
3	The "Setup Progress" screen appears. Please wait until installation is complete.	
4	When installation finishes, the "Admin Password" window appears. Enter a password in "Admin Password" and enter it again in "Confirm", then click "OK". ※ This step can be skipped. If you click "Skip", the default password "admin" is kept.	

Step	Description	Screenshot
5	The "Installation Successfully Completed" screen appears. Click "Restart". ※ You must restart your computer before you can use the software.	

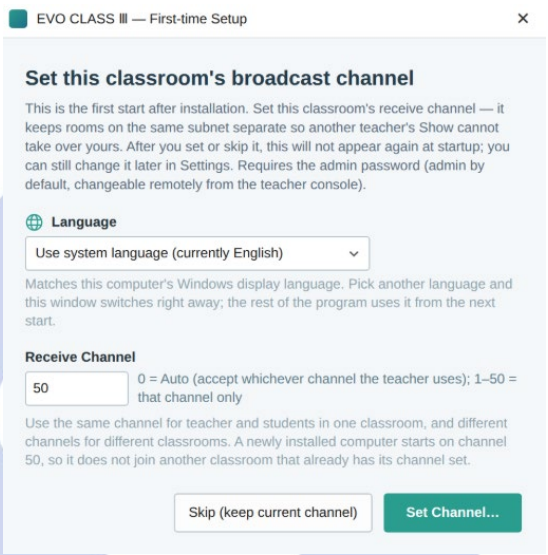
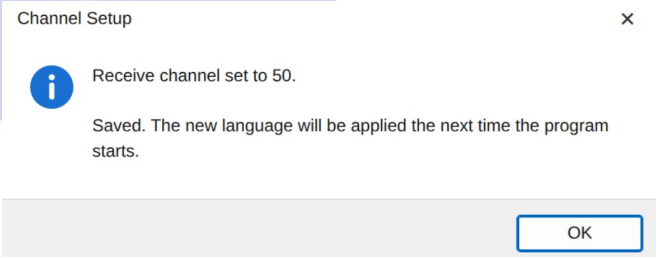
3. First-time Setup

After installation and restart, the "First-time Setup" window appears the first time the program starts, so that you can set this classroom's broadcast receive channel.

Set This Classroom's Broadcast Channel

When several computer classrooms are on the same subnet, the "Receive Channel" keeps them separate, so that a teacher in another classroom cannot take over your students' screens with a Show. Use the same channel for the teacher and students in one classroom, and different channels for different classrooms.

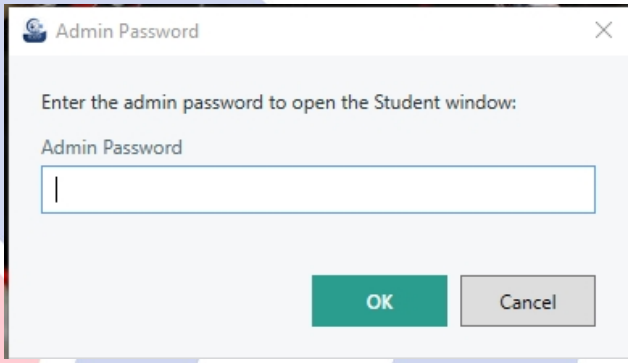
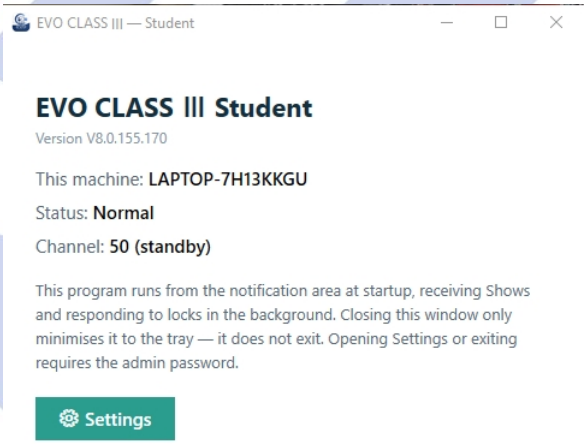
Receive Channel	Description
0	Auto: accept whichever channel the teacher uses
1–50	That channel only
50 (default)	A newly installed computer starts on channel 50, so it does not join another classroom that has already set its channel

Step	Description	Screenshot
1	After restart, the "EVO CLASS III — First-time Setup" window appears automatically. "Language" defaults to "Use system language". Change it if needed; the rest of the program applies the new language from the next start. Enter this classroom's channel number in "Receive Channel", then click "Set Channel...". ※ To keep the current channel, click "Skip (keep current channel)".	
2	The "Channel Setup" message confirms the channel (for example, "Receive channel set to 50."). Click "OK". ※ Once you have set or skipped the channel, this window no longer appears at startup. You can still change the channel later in "Settings" (admin password required).	

4. Student Operation and Settings

The EVO CLASS Student runs from the notification area (lower right) at startup, receiving Shows and responding to locks in the background. Closing the Student window only minimizes it to the tray; the program does not exit. Opening the Student window, opening Settings and exiting the program all require the admin password.

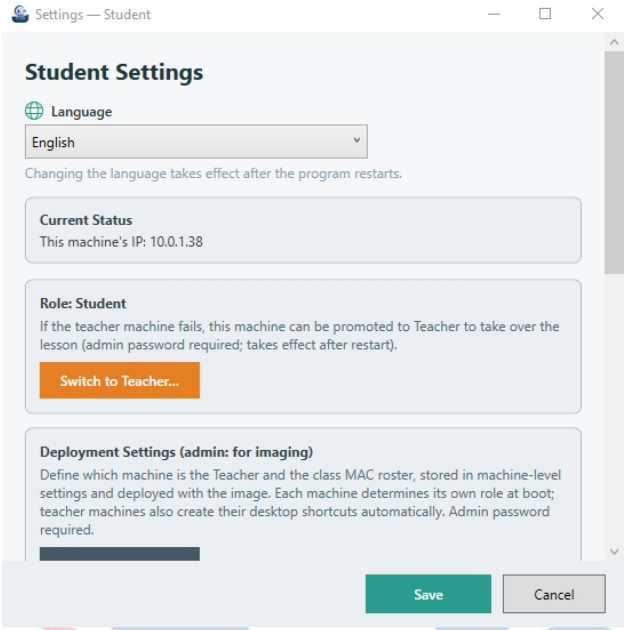
Open the Student Window

Step	Description	Screenshot
1	Click the EVO CLASS icon in the notification area at the lower right. The "Admin Password" window appears. Enter the admin password, then click "OK".	
2	The "EVO CLASS III — Student" window opens, showing the version, the computer name ("This machine"), the status and the channel. Click "Settings" to open Student Settings.	

Student Settings

The "Settings — Student" window provides the following items. Click "Save"

when you are done.



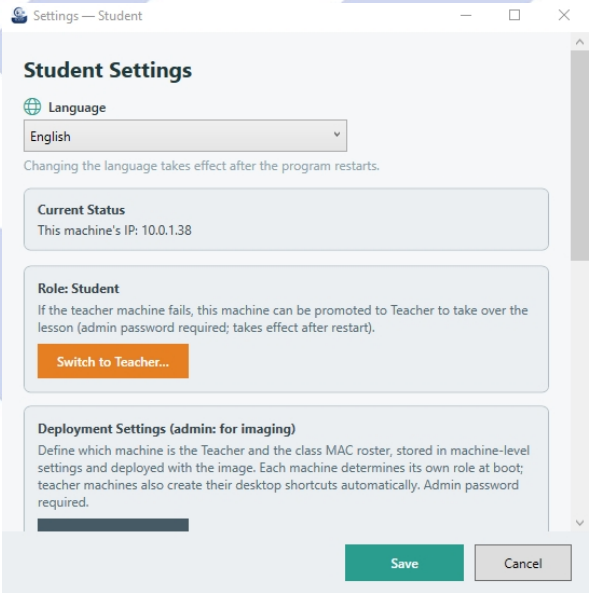
No.	Item	Description
1	Language	Defaults to the system language. Changing the language takes effect after the program restarts.
2	Current Status	Shows this machine's IP address.
3	Role	Shows this machine's current role. Click "Switch to Teacher..." to make this machine the Teacher (admin password required; takes effect after restart). See Chapter 5.
4	Deployment Settings (admin: for imaging)	Used by the administrator when creating an image. Specify the teacher machine by its hostname, NIC MAC or static IP (one is enough). You do not need to enter the class MAC roster; it is recorded automatically. The setting is stored at machine level and deployed with the image. Each machine determines its own role at boot, and the teacher machine creates its desktop shortcuts automatically (admin password required).

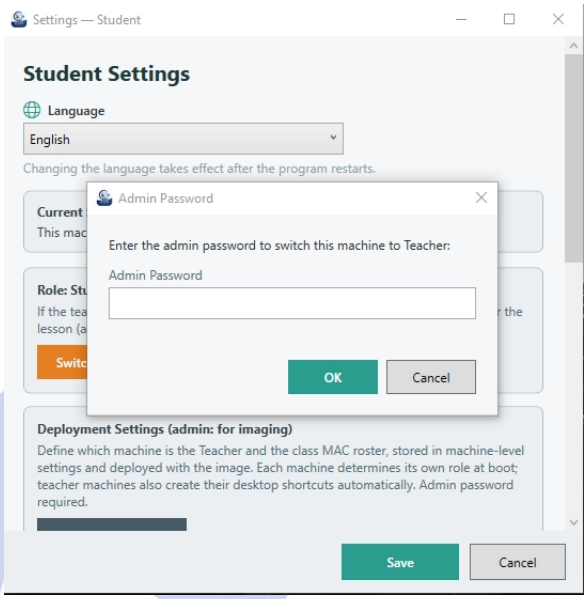
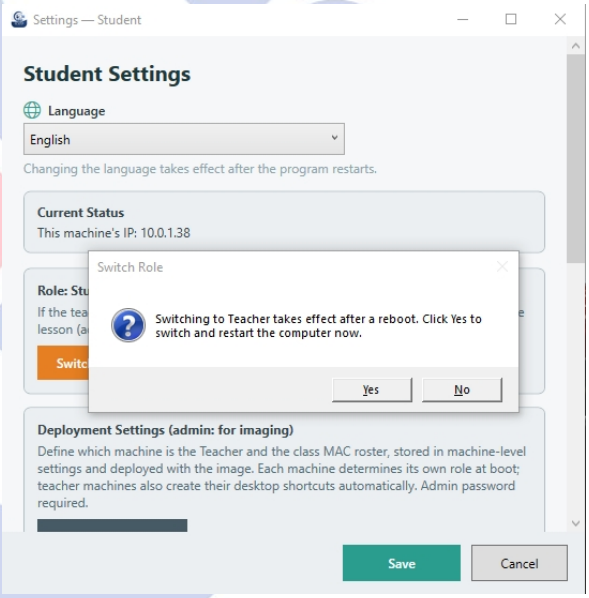
5. Setting Up the Teacher Machine

EVO CLASS Teacher and Student are the same program, so no separate teacher software is needed. Depending on how your classroom is set up, choose one of the following two methods to set up the teacher machine:

Method	When to Use
Method 1: Switch a Student Computer to Teacher	Designate a specific computer as the teacher machine, or promote any Student computer to Teacher to take over the lesson if the teacher machine fails.
Method 2: Assign the Teacher Machine in Deployment Settings	When deploying the whole class from an image, specify the teacher machine (by hostname, MAC or IP) on the template computer; after deployment, each machine determines its own role at boot.

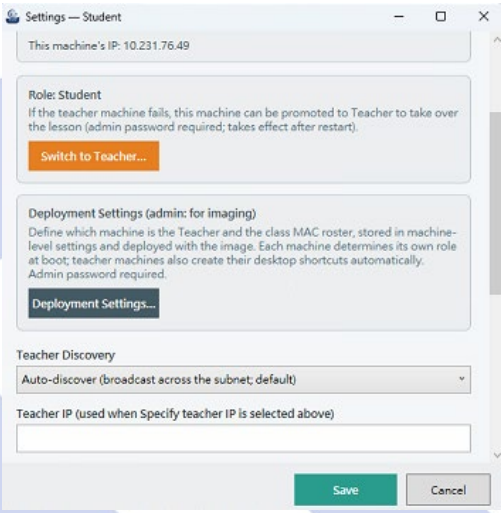
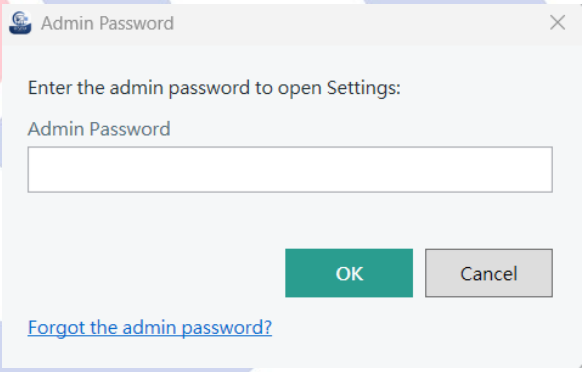
Method 1: Switch a Student Computer to Teacher

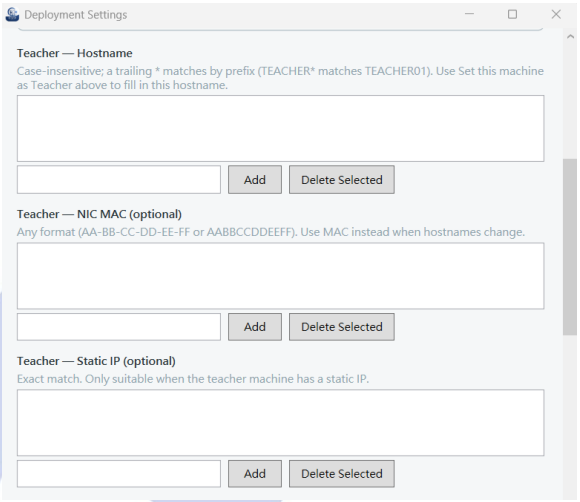
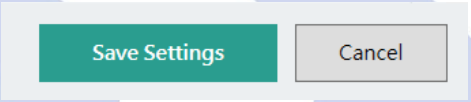
Step	Description	Screenshot
1	Open the Student window and click "Settings" (admin password required). In the "Role: Student" section, click "Switch to Teacher...".	

Step	Description	Screenshot
2	The "Admin Password" window appears. Enter the admin password, then click "OK".	
3	The "Switch Role" message says that switching to Teacher takes effect after a reboot. Click "Yes" to switch and restart the computer now.	
4	After the restart, this machine starts as the Teacher, and the "EVO Class Teacher" and "Teacher Folder" shortcuts appear on the desktop.	

Method 2: Assign the Teacher Machine in Deployment Settings

Complete Deployment Settings on the template computer before you create the image. After the image is deployed to the class, each machine determines its own role at boot, and the teacher machine creates its desktop shortcuts automatically.

Step	Description	Screenshot
1	Open the Student window and click "Settings" (admin password required). In the "Deployment Settings (admin: for imaging)" section, click "Deployment Settings...".	
2	The "Admin Password" window appears. Enter the admin password, then click "OK".	

Step	Description	Screenshot
3	In the "Deployment Settings" window, identify the teacher machine by filling in one of "Teacher — Hostname", "Teacher — NIC MAC (optional)" or "Teacher — Static IP (optional)" and clicking "Add". Only one of the three is required. ※ The class MAC roster is recorded automatically; you do not need to enter it.	
4	Click "Save Settings" to finish, then create the image and deploy it to the class.	

Release Information

1. Revision: 1.0
2. Issue Date: 2026/10/06
3. Change Log:

Date	Revision	Changes	Author
2026/10/06	1.0	Initial Draft	MARS